

# **Tizen® 9.0 Compliance Specification for TV Profile**

Version 1.0

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## Glossary

Term	Definition
ABI	Application Binary Interface, the runtime interface between a binary software program and the underlying operating system.
API	Application Programming Interface, the interface between software components, including methods, data structures, and processes.
Compliance	Certified for full conformance, which was verified by testing.
Conformance	How well the implementation follows a specification.
CSS	Cascading Style Sheets, a simple mechanism for adding style (for example fonts, colors, and spacing) to web documents.
DOM	Document Object Model, a platform- and language-neutral interface that will allow programs and scripts to dynamically access and update the content, structure, and style of documents.
DTV	Digital Television, a target of the TV Profile.
IOMMU	Input/Output Memory Management Unit.
IPTV	Internet Protocol Television, a target of the TV Profile.
IVI	In-Vehicle-Infotainment, a target of the IVI Profile. System used for entertainment, such as music, video, and games, along with information, such as navigation and web. A platform target for Tizen.
jQuery	Portable client-side JavaScript library.
REST	Representational State Transfer, design model used by the World Wide Web based on a client/server architecture where the client requests information and the server processes the request and returns information.
SDB	Smart Development Bridge, a device management tool in the Tizen SDK.
STB	Television set-top box, a target of the TV Profile.
Side loading	Installing applications or components other than from a certified application installer package.
TV	Connected smart televisions and set-top boxes. A platform target for Tizen.
Profile Tizen Profile	The variant of the Tizen system dedicated to specific type of device, i.e. TV.
Smack	Simplified Mandatory Access Control Kernel, an access control technology used by Tizen to protect data and prevent malicious programs from causing harm.
UI	User Interface, the widgets, theme, and layout of software components displayed on the device screen (if present) through which the user may interact with the device. Usually refers to the visual software elements but may also include hardware buttons or controls.

UX	User experience, the effect that the design of a system (both software and hardware) has on the user of the system.
Tizen Web API	Collection of Tizen web programming interfaces for applications. Includes approved specifications generically known as HTML5, as well as additional interfaces such as Tizen Web Device API and Tizen Web UI FW.
WPS	Wi-Fi based Positioning System.

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# 1. Overview

This specification defines the operating environment of the Tizen platform. It is intended to be used by both application developers and TV device implementers to enable the development of portable application software.

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" used in this document are to be interpreted as described in [\[ref. 1\]](#).

Tizen is a registered trademark of the Linux Foundation, which controls the usage of the brand and trademark. A requirement for permission to use this trademark in conjunction with products is compliance with the requirements of this specification.

## 1.1. Why Compliance?

Tizen Compliance is designed to ensure TV device implementations and applications work together.

## 1.2. Target Audience

This specification is intended to be used by:

- Application developers: know how to create compatible applications that work across multiple TV devices, and know how Tizen devices will behave.
- TV device implementers: know how to implement device hardware, security configurations, services, APIs, etc.

## 1.3. Tizen Compliance Model

To become Tizen compliant, a device **MUST** obtain Tizen Compliance certification from the Tizen certification authority for at least one Tizen Profile by satisfying the requirements of the Tizen Compliance Specification and passing all of the Tizen Compliance Tests for that profile.

A Tizen Profile describes the requirements for a category of Tizen devices that have a common application execution environment. Applications are created for a specific target profile and can run on devices compliant to that profile.

- Device implementations: if implemented to a profile, a device will provide applications with consistent behavior defined by that profile, as well as a consistent user experience.
- Applications: built to a profile, applications will run on devices that are compliant with that profile.

The Tizen Compliance Tests for a profile will measure conformance to the Tizen Compliance Specification for that profile.

**Note: This specification describes only the compliance requirements for the Tizen TV Profile. Other supported profiles have their own related specifications.**

## 1.4. Revision Policy

There will be a distinct release of the specification, as well as matching compliance tests, for each distinct release (version) of the Tizen platform. If deemed necessary, updates may be issued between releases. All compliance requirements for the Tizen TV Profile specification must be approved by the Tizen Technical Steering Group (TSG) and may change from time to time, only by approval of the Tizen Technical Steering Group.

## 1.5. Tizen Source Code Modification Policy

All Tizen implementations MUST provide the full behavior of the Tizen API and application execution environment as defined by the Tizen Profile for its device category. The best way to accomplish this is by using the source code for the Tizen reference implementation, which is available at <https://review.tizen.org/> (see [Cloning Tizen Source Files](#)). If modifications or replacements to the source code must be made, the implementer is responsible for making sure that there is no impact on compliant applications. The Tizen Compliance Tests may be used to measure the correctness of the implementation, but in case of ambiguities, errors, or incompleteness of this specification or of the Tizen Compliance Tests, the final arbiter of compatibility is the behavior of the Tizen reference implementation.

## 1.6. References

The following external specifications and other documents are referenced by this specification.

[N]: Normative Reference

[I]: Informative Reference

1. [N] IETF RFC 2119 "Key words for use in RFCs to Indicate Requirement Levels":  
<http://www.ietf.org/rfc/rfc2119.txt>
2. [I] Log View Reference: <https://docs.tizen.org/application/tizen-studio/common-tools/log-view/>
3. [I] Smart Development Bridge: <https://docs.tizen.org/application/tizen-studio/common-tools/smart-development-bridge/>
4. [N] Tizen Web Supplementary API References:  
[https://docs.tizen.org/application/web/api/8.0/w3c\\_api/w3c\\_api\\_tv.html#Supplementary](https://docs.tizen.org/application/web/api/8.0/w3c_api/w3c_api_tv.html#Supplementary)
5. [N] Tizen W3C/HTML5 API References:  
[https://docs.tizen.org/application/web/api/8.0/w3c\\_api/w3c\\_api\\_tv.html](https://docs.tizen.org/application/web/api/8.0/w3c_api/w3c_api_tv.html)
6. [N] Tizen Web Device API Reference:  
[https://docs.tizen.org/application/web/api/9.0/device\\_api/tv/index.html](https://docs.tizen.org/application/web/api/9.0/device_api/tv/index.html)
7. [N] Tizen Web Runtime Core Specification 3.0:  
<https://docs.tizen.org/platform/compliance/media/tizen-3.0-wrt-core-spec.pdf>
8. [N] W3C Widget Access Request Policy (W3C Recommendation 7 February 2012 version):  
<http://www.w3.org/TR/widgets-access/>
9. [N] Optional Tizen W3C/HTML5 Features: [https://www.tizen.org/tv/w3c\\_feature](https://www.tizen.org/tv/w3c_feature)
10. [N] Optional Tizen Web Device Features: [https://www.tizen.org/tv/web\\_device\\_api\\_feature](https://www.tizen.org/tv/web_device_api_feature)
11. [I] Tizen Application Filtering: <https://docs.tizen.org/application/web/tutorials/app-filtering/>
12. [I] Application Controls for Tizen Web applications:  
<https://docs.tizen.org/application/web/guides/app-management/app-controls/>
13. [I] Tizen Web Application Security and Privacy:  
<https://docs.tizen.org/application/native/tutorials/details/sec-privileges/>
14. [I] Tizen Web Application Package Manager:  
<https://docs.tizen.org/application/web/guides/applications/overview/>
15. [N] Tizen Web API Privileges: <https://www.tizen.org/tv/privilege>
16. [N] Tizen Web TVInputDevice API Reference:  
[https://docs.tizen.org/application/web/api/9.0/device\\_api/tv/tizen/tvinputdevice.html](https://docs.tizen.org/application/web/api/9.0/device_api/tv/tizen/tvinputdevice.html)
17. [I] UI Events Fixed Key Specification: <https://www.w3.org/TR/uievents/#fixed-virtual-key-codes>
18. [N] TizenFX API Level 12 Reference: <https://samsung.github.io/TizenFX/API12/>
19. [N] .NET 6 API: <https://learn.microsoft.com/en-us/dotnet/api/?view=net-6.0>
20. [N] Tizen Web SystemInfo API Reference:  
[https://docs.tizen.org/application/web/api/9.0/device\\_api/tv/tizen/systeminfo.html](https://docs.tizen.org/application/web/api/9.0/device_api/tv/tizen/systeminfo.html)



21. [I] Tizen .Net System information:

<https://docs.tizen.org/application/dotnet/guides/system/system>

22. [I] Machine Learning API: <https://docs.tizen.org/application/dotnet/guides/machine-learning/overview/>

## 2. TV Profile Software Compliance

This chapter describes the software requirements that implementers **MUST** meet to create a compliant Tizen TV device.

### 2.1. General Principles

TV device implementations **MUST** include support for the Tizen Web API and Tizen .NET API.

- The TV device implementation **MUST** report the availability of optional hardware and software features (see [section 2.6](#)) as platform attributes.
- If a TV device implementation reports that it supports a particular optional hardware or software feature, it **MUST** implement the entire corresponding API.
- Whether a TV device implementation supports or does not support a particular optional hardware or software feature, the compliance tests **MUST** be passed. If the feature is not supported, the corresponding API **MUST** report the lack of support by throwing an exception as described in the [section 2.2.4](#) for Web API and in the [section 2.3.3](#) for .NET API.

### 2.2. Tizen Web API

#### 2.2.1. Namespace

TV device implementations **MUST NOT** modify the API namespace listed in the Tizen Web Device API Reference [[Ref. 6](#)], including `tizen.*`.

#### 2.2.2. Tizen Web API Categories

- W3C/HTML5 APIs: includes the standard APIs defined by W3C, such as HTML5, CSS3, and Widget Specification. See [[Ref. 5](#)].
- Supplementary APIs: non-W3C specifications, such as WebGL, Typed Array, FullScreen API, and viewport Meta Tag. See [[Ref. 4](#)].
- Web Device API: defined by the Tizen project to facilitate the development of web applications by accessing various device features that are not fully covered by W3C APIs. The APIs enable interacting with device features, such as media content, alarm, or system information [[Ref. 6](#)].
- External Framework APIs: includes the cross-platform framework APIs supported by Tizen project, which function on multiple computer architectures or operating systems. For example, the Apache Cordova plugin APIs such as device, file, media, events, and globalization are included. See [[Ref. 6](#)].

#### 2.2.3. Preliminary Web APIs

The Tizen Web API includes some preliminary Web API specifications which are in an early stage in the W3C development cycle. Preliminary revisions are referred to in the W3C maturity model as Editor's Draft (ED), Working Draft (WD), and Last Call Working Draft (LCWD). Application developers are cautioned that APIs in these specifications could be modified in a future version of Tizen to align with the developing progress of specifications. Preliminary APIs are indicated in the W3C/HTML5 APIs reference [[Ref. 5](#)].

TV device implementations **MUST** support all Tizen Web APIs from the Tizen Web API specifications, including those indicated as preliminary.

#### 2.2.4. Behavior of Unsupported APIs

TV device implementations **MUST NOT** omit any web API listed in the Tizen Web API specification, except those specified as optional in [section 2.6.1](#) and not supported on the device. Optional APIs are

dependent on particular hardware or software availability.

If an optional API is not supported on the device, it MUST return “undefined” when a whole module is not supported. For example, an attempt to access `tizen.tvchannel` MUST return “undefined” if the TVChannel module is not supported on the device. In case APIs in a module depend on a certain optional feature which is not present, those APIs MUST report `NotSupportedError`. For example, if a device is not cellular network enabled, an attempt to start a download over a cellular network by calling the `tizen.download.start` method MUST report `NotSupportedError`.

## 2.3. Tizen .NET API

### 2.3.1. Namespace

TV device implementations MUST provide all of the API namespaces and APIs listed in the TizenFX API Reference [Ref. 18], including `Tizen.*`.

### 2.3.2. Tizen .NET API Categories

- **.NET 6 API:** implements the .NET Base Class library, allows you to use the well known C# language base class libraries and features (e.g. collections, threading, file I/O, and LINQ) as well as features like XML and JSON processing. [Ref. 19]
- **TizenFX API:** allows you to access platform-specific features not covered by the generic .NET and UI libraries, such as system information and status, battery status, sensor data, account, connectivity services. Some APIs may be indicated as “preview”. These APIs may change in their final official versions. They may be omitted from the scope of Tizen Compliance Tests.

### 2.3.3. Behavior of Unsupported APIs

TV device implementations MUST NOT omit any .NET API listed in the TizenFX API. Specially, .NET APIs are designed to be common to all Tizen profiles. If some APIs are not supported on the Tizen devices by software or hardware limitations, they MUST throw appropriate `System.NotSupportedException` exception, as specified in the TizenFX specification.

## 2.4. Application Control

The application control interface in the Tizen Web API and the .NET API enables launching an application directly using an application ID or invoking specific application functionality remotely through inter-process communication (IPC).

A Tizen application may register itself as an application control provider. The available application control values can be queried and invoked by a Tizen application. There are no mandatory platform provided application controls in this profile, however TV device implementations MUST allow Tizen applications to register application controls for use by other Tizen applications.

Further details on Application Controls are provided in the developer documentation [Ref. 12].

## 2.5. Platform Attributes

TV device implementations MUST provide accurate platform attributes via the appropriate interfaces in the Tizen Web API and the C# API for System Information [Ref. 20, Ref. 21].

Platform attributes include but are not limited to the following:

- Device capabilities (see [section 2.6](#))
- Information about data storage devices
- Display information
- Information about the device orientation

- Locale information
- Network information

## 2.6. Optional APIs

The Tizen API may depend on available hardware capabilities and, in some cases, on software capabilities. Optional software features may be capabilities that are not part of the publicly available stack, or may require hardware capability that is beyond the minimum TV device requirement such as higher processing power or memory requirements (See [section 3.1](#) for minimum hardware requirements).

TV device implementations MUST implement all APIs listed in the referenced API specifications, except those specified as optional in this section. Optional APIs are dependent on the availability of particular underlying hardware or software features.

### 2.6.1. Tizen Web API

The Tizen Web APIs specified as optional in [[Ref. 9](#) and [Ref. 10](#)] MUST NOT be implemented if a TV device implementation does not include the corresponding hardware or software feature. The TV device implementation MUST accurately report the availability of these underlying features through the Tizen Web API System Information API.

### 2.6.2. Tizen .NET API

See [section 2.3.3](#). If a TV device implementation does not include the corresponding hardware or software feature, the APIs MUST throw `System.NotSupportedException` exception and the TV device implementation MUST accurately report the availability of these underlying features through the Tizen .NET API System Information API.

## 2.7. Privilege

Certain APIs have access to privacy-sensitive information (for example the TVChannel API can be used to continuously update TV viewers about program information) or have security or stability implications. If an application uses such APIs, then corresponding privileges MUST be declared in the application's `config.xml` file or `tizen-manifest.xml` file.

Privilege is affected by the privilege levels described below. In addition to declaring the privilege, the application MUST have access to the required privilege level:

- Public: for all Tizen developers
- Partner: for trusted application developers
- Platform: for OEMs/operators

If an application declares a privilege that requires a level higher than public, and the application is not signed with a certificate granting it access to that level, then the implementation MUST block installation and execution of the application.

### 2.7.1. Tizen Web API

If a web application does not declare a required privilege in the `config.xml` file, access to the corresponding API MUST throw `SecurityError` as specified in the Tizen Web Device API Reference [[Ref. 6](#)]. TV device implementations MUST support this mechanism.

TV device implementations MUST NOT change the semantics of permissions as documented in the Tizen Web Application Security and Privacy [[Ref. 13](#)] for applications using the Tizen Web API. A full list of privileges defined for the Tizen Web API is available in the developer's guide [[Ref. 15](#)].

### 2.7.2. Tizen .NET API

If a .NET application does not declare a required privilege in the `tizen-manifest.xml` file, access to the corresponding API MUST return errors according to TizenFX specification (usually `System.UnauthorizedAccessException`).

## 2.8. Application Packaging Compatibility

Tizen defines a mandatory application packaging format. TV device implementations MUST correctly process packages in this format. The packaging format MAY be extended. The extension MUST NOT prevent packages generated for the implementation in the extended format from running on other conforming TV device implementations.

Nothing in this section precludes TV device implementations from supporting additional packaging formats outside the requirements of this specification.

### 2.8.1. Web App Package Support

TV device implementations MUST be able to install, remove, list, and update Web application packages in the .wgt format as described in the Tizen Web Runtime Core Specification [Ref. 7]. .wgt packages MUST NOT contain more than one UI application or the behavior is undefined.

### 2.8.2. .NET App Package Support

TV device implementations MUST be able to install, remove, list, and update .NET application packages in the .tpk format.

## 2.9. Chromium and Browser

### 2.9.1. Chromium

The WebView and Web Runtime implementations on TV device implementations SHOULD be based on Chromium version 120 or higher. This is strongly recommended for maintaining application compatibility across Tizen TV devices. Any customizations made by device implementations SHOULD NOT alter the original web exposed behavior from the Chromium version used.

If Chromium is used, the user agent string reported by the Chromium MUST follow this format:

Mozilla/5.0 ( DEVICE TYPE ; Linux; Tizen PLATFORM VER ; MODEL ) AppleWebKit/ 537.36 (KHTML, like Gecko) APP NAME / APP VER Chrome/ 120.0.6099.5 TV Safari/ 537.36

- The value of the `DEVICE TYPE` string SHOULD be the same as the type of the device.
- The value of the `PLATFORM VER` string MUST be "9.0".
- The value of the `MODEL` string SHOULD be the same as the name of the device. There is no specific format for this field.
- The value of the `APP NAME` string SHOULD be the same as the name of the application.
- The value of the `APP VER` string SHOULD be the same as the version of the application.
- TV device implementations MAY omit the word "TV" from the user agent string.

### 2.9.2. Browser

TV device implementations SHOULD include a browser.

If a browser is included, the browser SHOULD meet the W3C/HTML5 and Supplementary API specifications [Ref. 4 and Ref. 5]. The default browser on TV device implementations SHOULD be based on Chromium 120 or higher. Any customizations made by device implementations SHOULD NOT alter the original web exposed behavior from the Chromium version used.

If a browser is included, TV device implementations MUST provide a pointer or pointer emulation which supports at least positioning, mouseover and left click events to enable access to UI components such as links, cascading menus and hover elements on web pages that are open in the browser.

## 2.10. Web Runtime

TV device implementations MUST support all mandatory requirements in the Tizen Web Runtime Core Specification [\[Ref. 7\]](#).

## 2.11. .NET Runtime

TV device implementations MUST include a runtime compatible with .NET 6 API specification.

## 2.12. User Interface (Web application)

### 2.12.1. Keys

TV device implementations MUST provide functionality to deliver the following mandatory events to a listening Web application in response to controller key presses:

- **Navigate** - "four direction" button or button array to navigate menus and guides. Sends DOM `'ArrowDown'`, `'ArrowLeft'`, `'ArrowRight'` and `'ArrowUp'` key events.
- **Enter** - used to choose menu or guide options. Sends a DOM `'Enter'` key event.
- **Back** - used to navigate to previous view in the applications. Sends a `'tizenhwkey'` event with `keyName == "back"`.

The following key codes MUST be used for mandatory events [\[Ref. 17\]](#):

Key event	Key code
'ArrowLeft'	37
'ArrowUp'	38
'ArrowRight'	39
'ArrowDown'	40
'Enter'	13

TV device implementations MAY provide functionality to deliver the following events to a listening application in response to controller key presses:

- **Channel control** - used to select channel. Sends DOM `'ChannelDown'` and `'ChannelUp'` key events.
- **Volume control** - used to set the volume. Sends DOM `'VolumeDown'` and `'VolumeUp'` key events.
- **Media Control** - used to control media content. Can be used to play, record, pause or seek media content. Sends a variety of DOM key events such as `'MediaPlay'` and `'MediaPause'`.
- **Color (red, green, yellow, blue etc.)** - used by application developers to carry out custom operations in their applications. Sends DOM `'ColorF0Red'`, `'ColorF1Green'`, `'ColorF2Yellow'` and `'ColorF3Blue'` key events.

To receive events from non-mandatory keys and redefine their operation within an application, application developers need to use the `registerKey()` method in the TVInputDevice API to receive

input events and their corresponding DOM event key codes. TV device implementers MUST send key events which the device supports and MUST expose supported keys to applications via the TVInputDevice API [\[Ref. 16\]](#).

## 2.13. Security

The following are security requirements for Tizen platforms.

- The device MUST follow the Linux standard security model, including:
  - Applications MUST run under a non-root user ID.
  - An application MUST be allowed to read and write files in its home directory.
- Smack-based access control and process isolation:
  - The device MUST have all Smack features from Linux kernel version 3.12 or later, and the Smack features MUST be enabled.
  - All applications MUST run with Smack labels different from the predefined Smack labels.
  - The device MUST use a file system which supports extended attributes (XATTR) and traditional discretionary access control (DAC) attributes such as owner, group, and permissions except for the case of external storage such as USB mass storage.
- Secure execution environment:
  - Web applications SHALL be launched by the web runtime.
  - There SHOULD NOT be any set-user-ID binaries in the device.
- Smack supported modules:
  - The device SHOULD contain coreutils or equivalent, d-bus, and udev with Smack capability enabled by Tizen.
  - The device SHOULD contain the Tizen rpm security plugin.
- Privileged information:
  - The device MUST only allow an application to carry out an operation if it has the privilege and permission to do so. Privileges will be declared in the application's manifest file.

## 2.14. Multimedia

The following tables list media formats/codecs for TV device implementations and whether they are REQUIRED or OPTIONAL. Please note that the Tizen Technical Steering Group makes no representation that these codecs are unencumbered by patents. Implementation of these codecs MAY require patent licenses from the relevant patent holders.

Format	Codec	Requirement
Audio Codec (Decoder)	AAC LC	REQUIRED
	HE-AAC	OPTIONAL
	AC3	REQUIRED
	EAC3	OPTIONAL
	MPEG	REQUIRED
	DTS (Core)	OPTIONAL
	WMA v7/v8/v9 (Standard v1/v2/v3)	OPTIONAL

	Vorbis	REQUIRED
	PCM (raw PCM)	REQUIRED
Video Codec (Decoder)	MPEG1	OPTIONAL
	MPEG2 (SP/MP)	REQUIRED
	MPEG4 (SP/ASP)	REQUIRED
	H.264	REQUIRED
	Divx 3.11/4/5/6	OPTIONAL
	VP6/8	OPTIONAL
	Theora	OPTIONAL
Image Decoder (Decoder)	JPEG	REQUIRED
	BMP	OPTIONAL
	PNG	OPTIONAL

Type	File Type / Container format	Requirement
Audio	MPEG (*.mp3)	REQUIRED
	MPEG4 (*.m4a, *.mpa)	REQUIRED
	OGG (*.ogg)	REQUIRED
	WMA (*.wma)	OPTIONAL
	WAV (.wav)	OPTIONAL
Video	AVI (*.avi, *.divx)	REQUIRED
	MKV (*.mkv)	REQUIRED
	MP4 (*.mp4)	REQUIRED
	PS (*.mpg, *.mpeg)	OPTIONAL
	TS (*.ts, *.tp, *.trp, *.m2ts, *.mts)	REQUIRED
Image	JPEG (*.jpeg, *.jpg)	REQUIRED
	PNG (*.png)	OPTIONAL
	BMP (*.bmp)	OPTIONAL

## 2.15. Developer Tools

TV device implementations MAY include services that enable communication with the Smart Development Bridge (SDB) in the Tizen SDK. If the implementation includes such support, the following development tasks MUST be available:



- MUST support all SDB functions [\[Ref. 3\]](#) to interact with the Tizen SDK. The SDB daemon (sdbd) SHOULD support all commands documented in the SDB Commands section of the SDB reference. The implementation SHOULD allow sdbd to be activated by a device user.
- MUST support the Log View [\[Ref. 2\]](#) function to retrieve the Tizen platform log (dlog).

In addition, if the implementation supports SDB it MUST support either USB 2.0 or later or another data networking technology listed in [section 3.1.3](#).

While SDB support is OPTIONAL in production devices, device implementation MUST have a device driver available enabling connection to SDB in order to execute the Tizen Compliance Tests (TCT). This driver need not be available in production devices.

## **2.16. Software Update**

TV device implementations SHOULD provide a mechanism for updating system software. If provided, user data, application private data, and application shared data SHOULD be preserved.

## **2.17. Tizen Compliance Tests**

The Tizen Compliance Tests (TCT) for the Tizen TV Profile verify conformance to the requirements of this specification. Platforms MUST pass the TCT to be considered Tizen compliant.

### **2.17.1. Satisfying TCT preconditions**

TV device implementations MUST satisfy preconditions to pass TCT. The list of TCT preconditions that MUST be satisfied is available in the Tizen 9.0 TCT for TV Profile.

## **2.18. Machine Learning and NPU support**

Machine learning libraries (e.g., LiteRT formerly known as TensorFlow Lite) and NPU interfaces (e.g., SNPE, TRIX-engine) should be exposed to applications via ML-API [\[Ref. 22\]](#) along with corresponding NNStreamer tensor\_filter subplugins. An application could include its own machine learning library within its application package as well.

A new machine learning library or NPU interface can be exposed via ML-API by adding new "enum" values and corresponding subplugin names in ML-API. However, its "enum" value must be between 0xF000000 and 0xFFFFFFFF. Note that we plan to allow the easier introduction method of the new machine library and NPU interface in the next Tizen version for vendors.

## 3. TV Profile Hardware Compliance

This chapter describes mandatory and optional hardware components.

### 3.1. Mandatory Hardware Requirements

These minimum hardware features **MUST** be provided by a compliant TV device implementation and any corresponding API must be fully implemented.

#### 3.1.1. Memory Storage

A Tizen TV device **MUST** have at least 1GB of RAM to run Web applications smoothly.

TV device implementations **MUST** have at least 4 GB of internal storage.

TV device implementations **SHOULD** allow an external device to access files in the shared media folder on the device. The precise method is unspecified.

#### 3.1.2. Sound

TV device implementations **MUST** support at least one audio output.

#### 3.1.3. Connectivity / Networking

TV device implementations **MUST** support at least one form of data networking capable of accessing the Internet. Examples of acceptable data networking technologies include Wi-Fi, Ethernet, etc. Implementations **MAY** omit any individual mechanism, as long as at least one method is supported.

#### 3.1.4. Graphics

All Tizen-compliant devices **MUST** include a dedicated Graphics Processing Unit (GPU) that support hardware-accelerated rendering.

Technical Requirements:

- GPU **MUST** support OpenGL ES 2.0 or higher,
- GPU **SHOULD** support EGL for context management.

To ensure compatibility with advanced graphics features and enhanced rendering capabilities, it is recommended that compliant devices support OpenGL ES 3.1 and EGL 1.5 or higher.

Device implementations **MUST** accurately report the presence or absence of acceleration hardware.

#### 3.1.5. Display

A TV device implementation, whether it is an integrated device with display or a controller-type device without its own display, **MUST** support driving a display with a minimum screen resolution of 1280x720 (HD). However, it is strongly recommended to use a display resolution of 1920x1080 (FHD) or 3840x2160 (UHD) for a TV device implementation.

The screen orientation **MAY** be fixed or dynamically rotatable at 90 degree angles.

TV device implementations **SHOULD** support a 32-bit frame buffer.

#### 3.1.6. Input Devices

TV device implementations **MUST** provide applications a means of receiving keyboard input from users.

- Implementations MAY omit a full hardware keyboard.
- If no hardware keyboard is available, a soft keyboard MUST be provided.
- A soft keyboard or an input method setup MUST be able to augment keyboards not capable of a full QWERTY layout. For example, a 12 key number pad can allow a user to enter alphabetical letters through multiple presses of a numeric key.

## 3.2. Optional Hardware Requirements

If a TV device implementation reports that it includes an optional hardware component that has a corresponding optional API, the implementation MUST fully implement that API, as described in this specification. TV device implementers MAY report a hardware component as absent if they choose not to support the full API. Partial API implementations are not permitted.

### 3.2.1. Camera

A TV device implementation MAY omit camera devices. If a TV device implementation reports that it includes a camera hardware feature, it MUST support at least one of the preview pixel formats for camera previews:

RGB565	The RGB565 pixel format
ARGB8888	The ARGB8888 pixel format
R8G8B8A8	The R8G8B8A8 pixel format The order of color component is guaranteed by the byte unit.
YCbCr420_PLANAR	The 8-bit Y-plane followed by 8-bit 2x2 sub sampled U-plane and V-plane
JPEG	The encoded formats
NV12	The NV12 pixel format
UYVY	The UYVY pixel format
H.264	MPEG-4 AVC video compression format

### 3.2.2. Tuner

A TV device implementation MAY omit tuner hardware. If an implementation reports that it includes tuner hardware, it MUST meet the broadcast standards (ex. ATSC/DVB/ISDB) of the target locations where it will be released. Such an implementation SHOULD meet the specific requirements for that tuner type.

### 3.2.3. HDMI Input

A TV device implementation MAY omit HDMI input hardware.

### 3.2.4. Wi-Fi

A TV device implementation MAY omit Wi-Fi capability. If an implementation reports that it includes Wi-Fi hardware features, it MUST support the Wi-Fi API.

### 3.2.5. Audio Input Devices

A TV device implementation MAY omit a microphone. TV device implementations MUST accurately report the presence or absence of a microphone.

### **3.2.6. USB**

TV device implementations SHOULD provide USB client functionality.

TV device implementations MUST accurately report the presence or absence of USB client functionality.

### **3.2.7. Picture-in-picture (PIP)**

A TV device implementation MAY omit picture-in-picture (PIP) capability. If an implementation reports that it includes PIP capability, it MUST support the TV Window API.

### **3.2.8. TV Information**

A TV device implementation MAY omit TV Information capability such as closed captioning. If an implementation reports that it includes TV Information capability, it MUST support the TV Information API.

### **3.2.9. Bluetooth**

A TV device implementation MAY omit Bluetooth capability. If an implementation reports that it includes Bluetooth hardware features, it MUST support the Bluetooth API.

## 4. TV Profile Application Compliance

This chapter provides information for application developers to aid them in creating applications that will run on Tizen compliant devices.

### 4.1. API Use

Web applications **MUST** use only the APIs defined in the Tizen Web API specifications when making calls external to the application. Compliant web applications **MAY** also use any RESTful web APIs implemented using HTTP and the principles of REST (Representational State Transfer).

Web applications **MAY** also use RESTful APIs provided by other open services, as well as JavaScript libraries included in the resources of the application, subject to the condition that the web application's configuration specifies the REST API domain in the `<access>` tag, according to the W3C Widget Access Request Policy [\[Ref. 8\]](#).

.NET applications **MUST** use only the APIs defined in the Tizen .NET API specifications [\[Ref. 18\]](#) when making calls external to the application. Additional libraries included in the application are considered internal to the application. The Tizen TV API include API allowing access to various features such as application common, network, system, etc.

### 4.2. Application Packaging

Tizen Web applications **MUST** follow the packaging guidelines, as defined for the platform [\[Ref. 14\]](#).

Web .wgt packages **MUST NOT** contain more than one UI application or the behavior is undefined.

Tizen .NET applications **MUST** be packaged into a .tpk file format. See [section 2.8.2](#).

### 4.3. Namespace

Applications **SHOULD** include a namespace, such as: `<company>.<application>`. Applications **MUST NOT** overwrite the Tizen API namespaces.

### 4.4. Application Features and Privileges

A Tizen application **MUST** declare the features and privileges that it uses in the configuration document included in the application package [\[Ref. 14\]](#). Further details on how to implement this requirement are provided in the developer documentation [\[Ref. 11\]](#) and [\[Ref. 15\]](#).

The application **SHALL** be granted privileges only for the listed APIs. In some circumstances, user consent **MAY** be required before a privilege is granted. User consent may be requested at install time or at access time.

The Tizen Web API configuration document (config.xml) uses syntax as shown in this example:

```
<feature name="http://tizen.org/feature/tv.tuner"/>
<tizen:privilege name="http://tizen.org/privilege/tv.channel"/>
```

The Tizen .NET application manifest file (tizen-manifest.xml) uses syntax as shown in the following example:

```
<feature name="http://tizen.org/feature/tv.tuner">true</feature>
<privileges>
```

```
<privilege>http://tizen.org/privilege/tv.channel</privilege>
</privileges>
```

#### 4.5. Profile Declaration

A Tizen application MUST declare the Tizen profile it is capable of running on. If this declaration is omitted, application stores MAY not correctly select the application for installation. For the Tizen TV profile, the following declaration style is used.

In the Tizen Web API configuration document ( `config.xml` ):

```
<widget xmlns="http://www.w3.org/ns/widgets"
xmlns:tizen="http://tizen.org/ns/widgets" ...>
  <tizen:profile name="TV"/>
```

Tizen .NET application ( `tizen-manifest.xml` ):

```
<manifest xmlns="http://tizen.org/ns/packages" api-version="9" ...>
  <profile name="tv" />
```

#### 4.6. Tizen .NET UI Framework

A Tizen TV application MUST use one of the following .NET UI frameworks:

- .NET MAUI  
To ensure .NET MAUI support, system MUST be compatible with .NET MAUI General Availability or new version of Service Release (6.0.XXX) for net6.0-tizen TFM (see [.NET and .NET Core Support Policy](#)). The libraries are usually included in an application package.
- Tizen.NUI  
The Tizen.NUI framework is a part of the TizenFX API, and as such is subject of the requirements described in the section [2.3 Tizen .NET API](#). This set of libraries are provided by the system and not included in an application package.